
Mocks and Stubs

d'après Martin Fowler –

<http://www.martinfowler.com/articles/mocksArentStubs.html>

Légèrement incrémenté par
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Example – Electronic Store

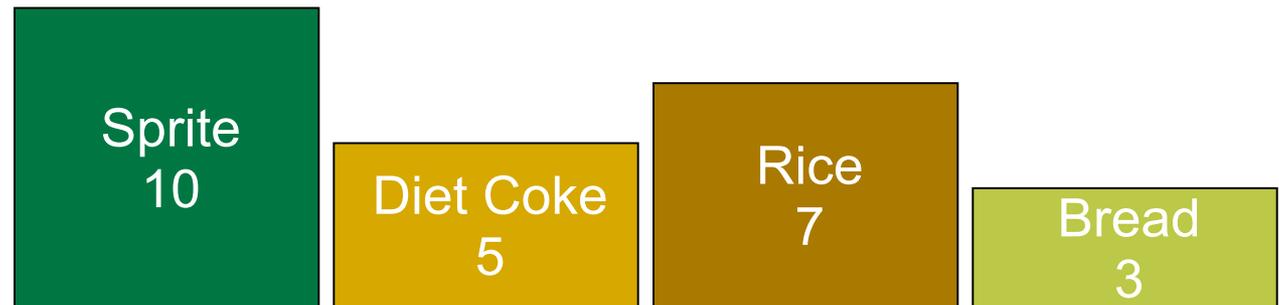
■ Orders and a Warehouse

Order1: Diet Coke - 5

Order2: Diet Coke - 2

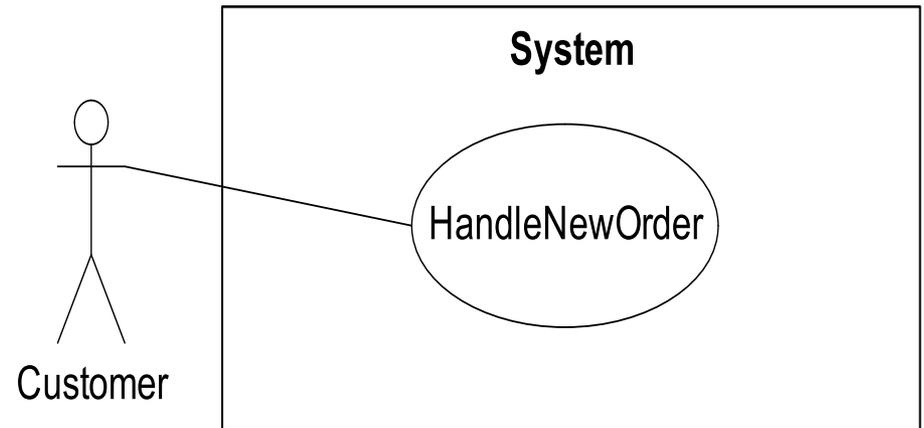
Order3: Sprite - 3

Order4: Bread - 1



Example – Electronic Store

■ Use Case Model



■ System Sequence

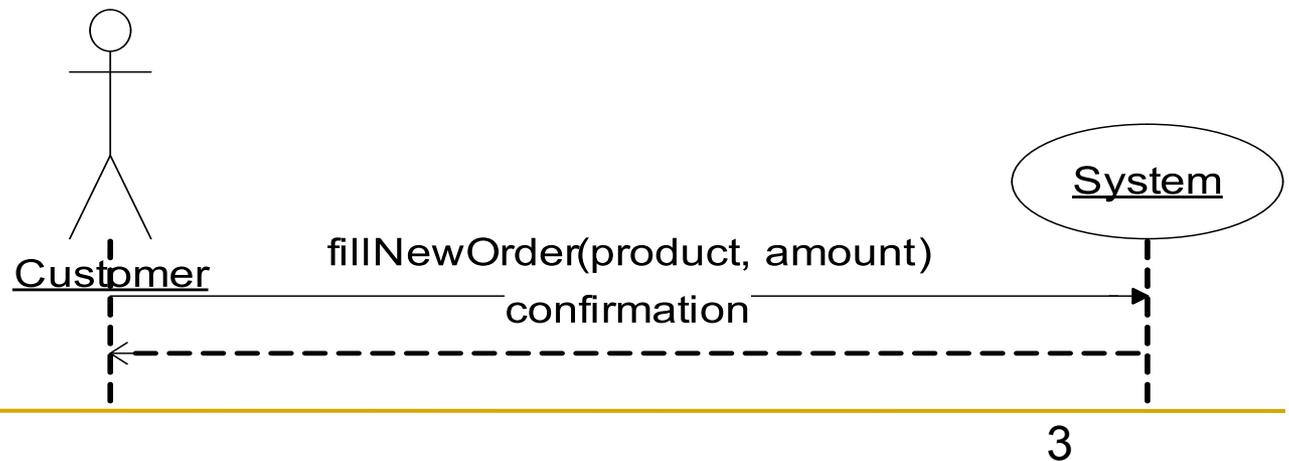


Diagramme de séquence (Conception)

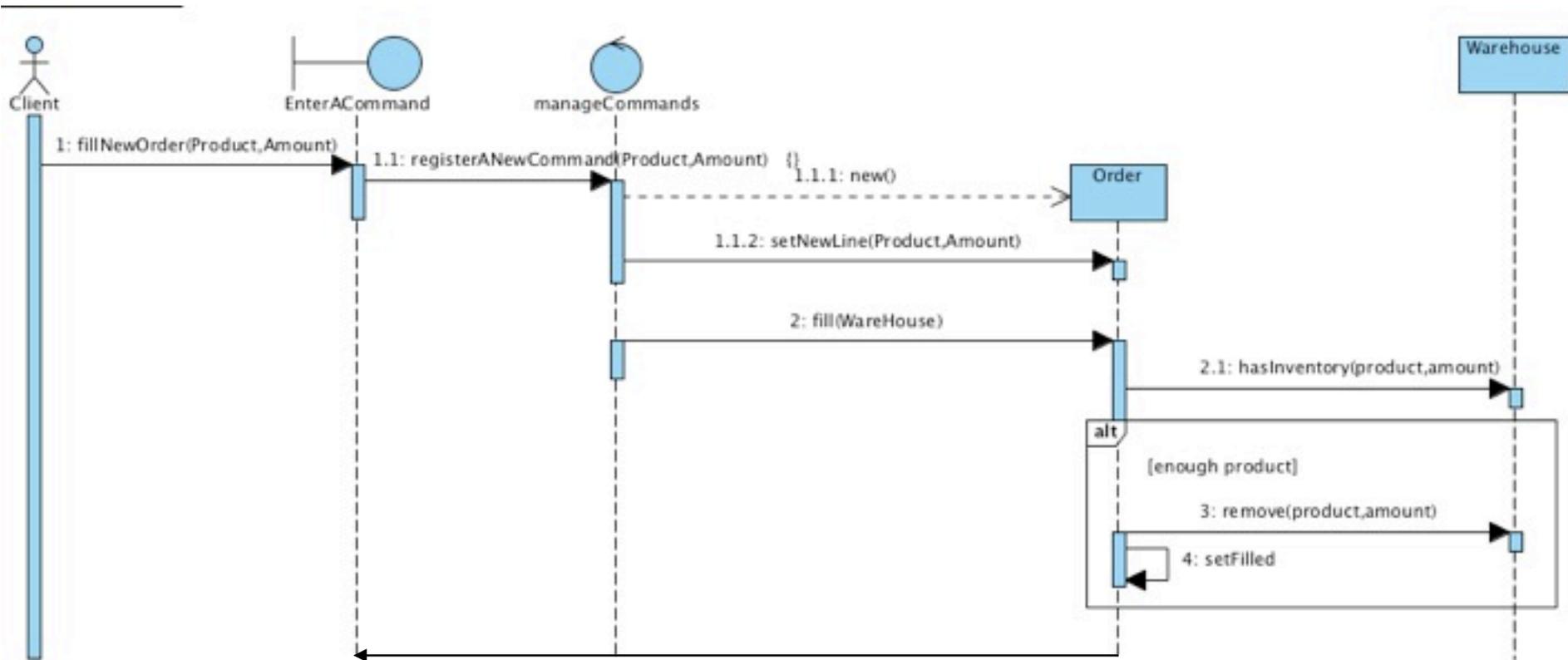
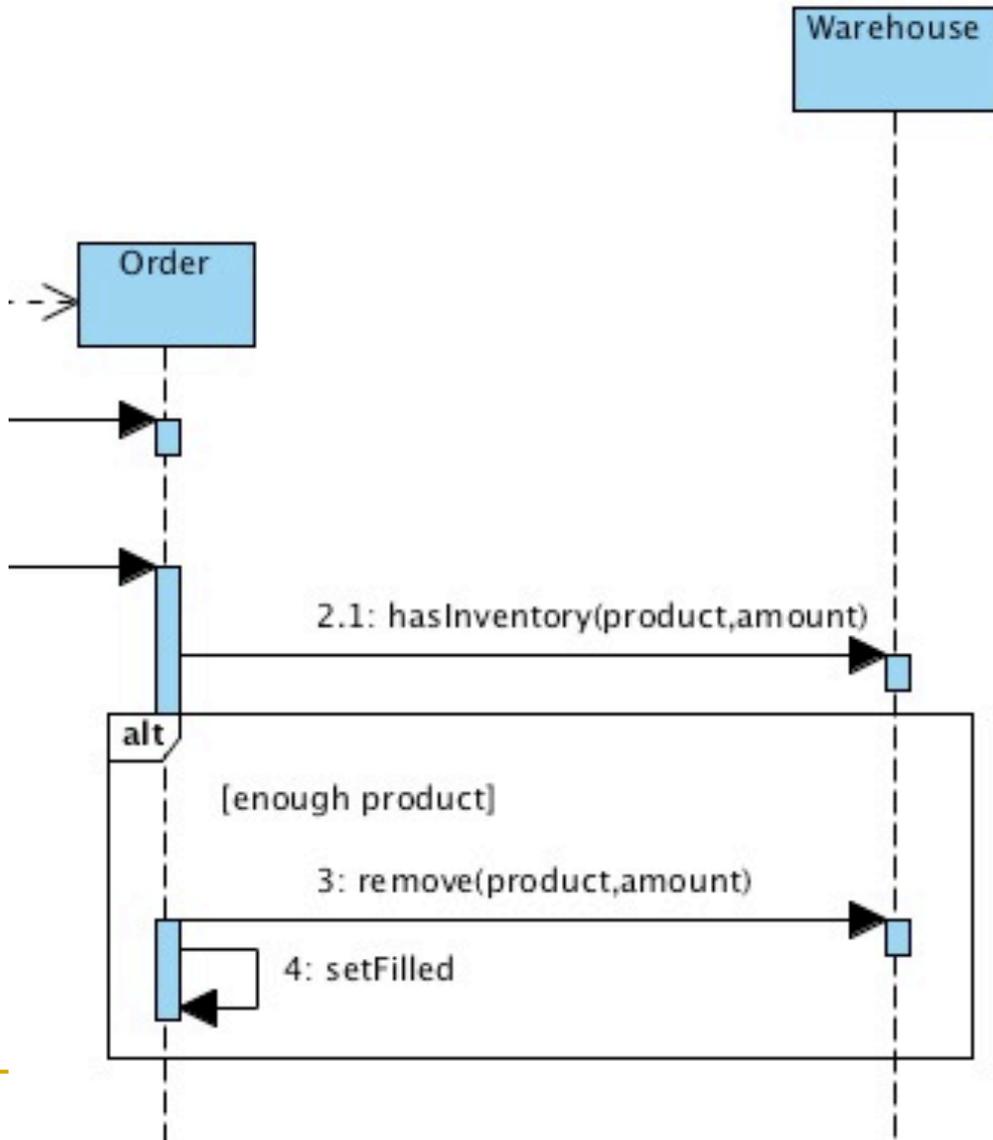
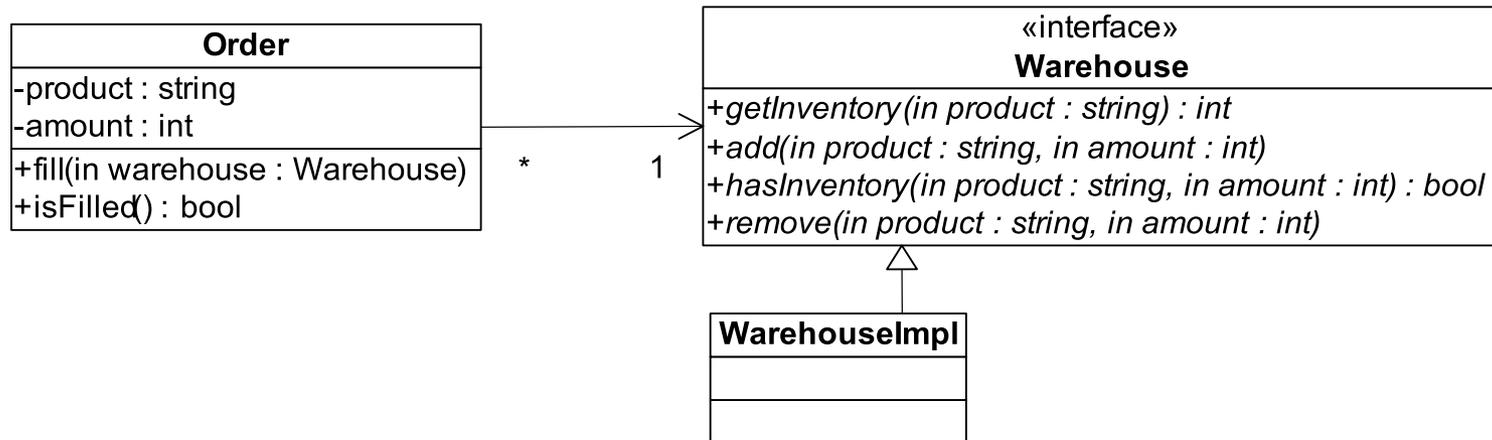


Diagramme de séquence (Conception)

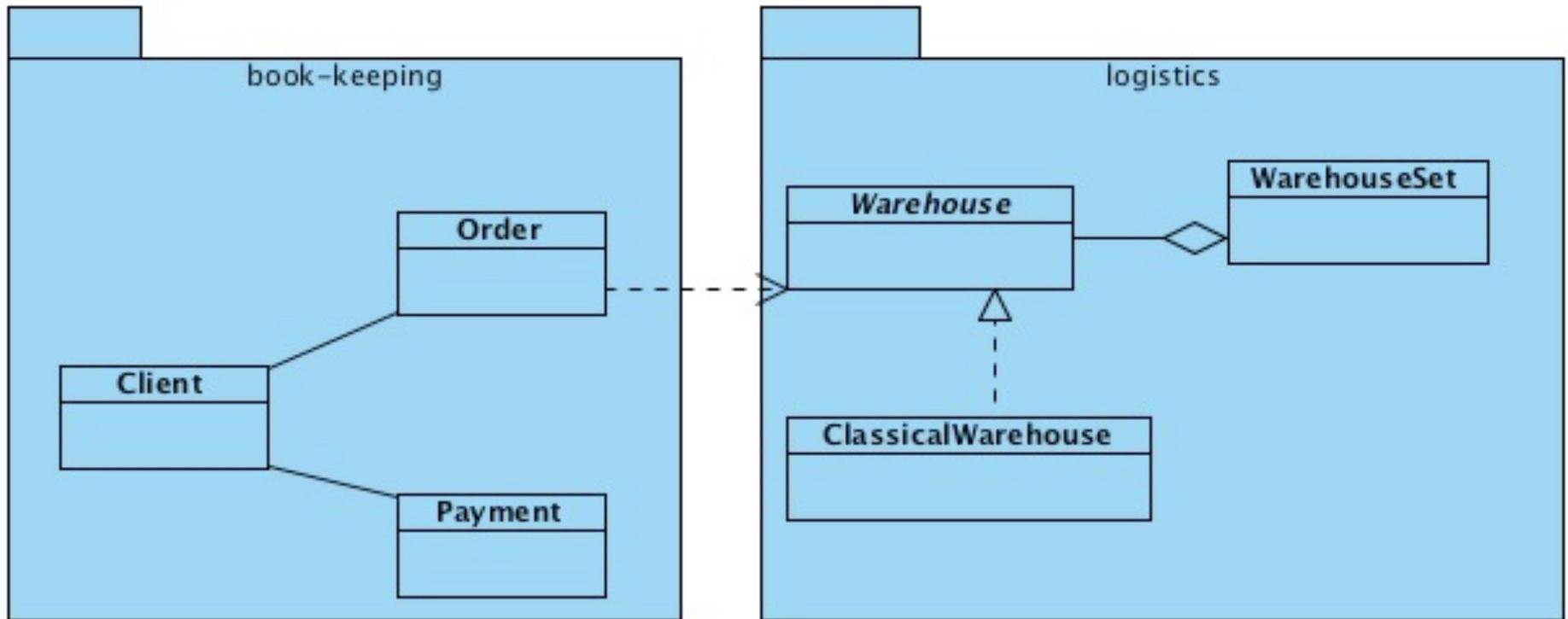


Example – Electronic Store

■ Domain Model



Packages & Séparation des responsabilités



Example – Electronic Store

■ Testing the **Order** class

```
public class Order {
    ...
    public Order(String product, int i) {
        this.product = product;
        this.amount = i;
        this.isFilled = false;
    }

    public void fill(Warehouse warehouse) {
        if (warehouse.hasInventory(product,amount)) {
            warehouse.remove(product,amount);
            isFilled = true;
        }
    }

    public boolean isFilled() {
        return isFilled;
    }
}
```

.....

Example – Electronic Store

■ Testing the Order class

```
public class OrderStateTester extends TestCase {  
    ...  
    public void testOrderIsFilledIfEnoughInWarehouse(){  
        Order order = new Order(DIET_COKE,5);  
        order.fill(warehouse);  
        // Primary object test  
        assertTrue(order.isFilled());  
        // Secondary object test(s)  
        assertEquals(0,warehouse.getInventory(DIET_COKE));  
    }  
  
    public void testOrderDoesNotRemovelfNotEnough(){  
        Order order = new Order(SPRITE,11);  
        order.fill(warehouse);  
        // Primary object test  
        assertFalse(order.isFilled());  
        // Secondary object test(s)  
        assertEquals(10, warehouse.getInventory(SPRITE));  
    }  
}
```



Example – Electronic Store

■ Testing the **Order** class:

```
public class OrderStateTester extends TestCase {
    private static String DIET_COKE = "Diet Coke";
    private static String SPRITE = "Sprite";
    Warehouse warehouse;

    protected void setUp() throws Exception {
        //Fixture with secondary object(s)
        warehouse = new WarehouseImpl();
        warehouse.add(DIET_COKE,5);
        warehouse.add(SPRITE,10);
    }
    ...
}
```

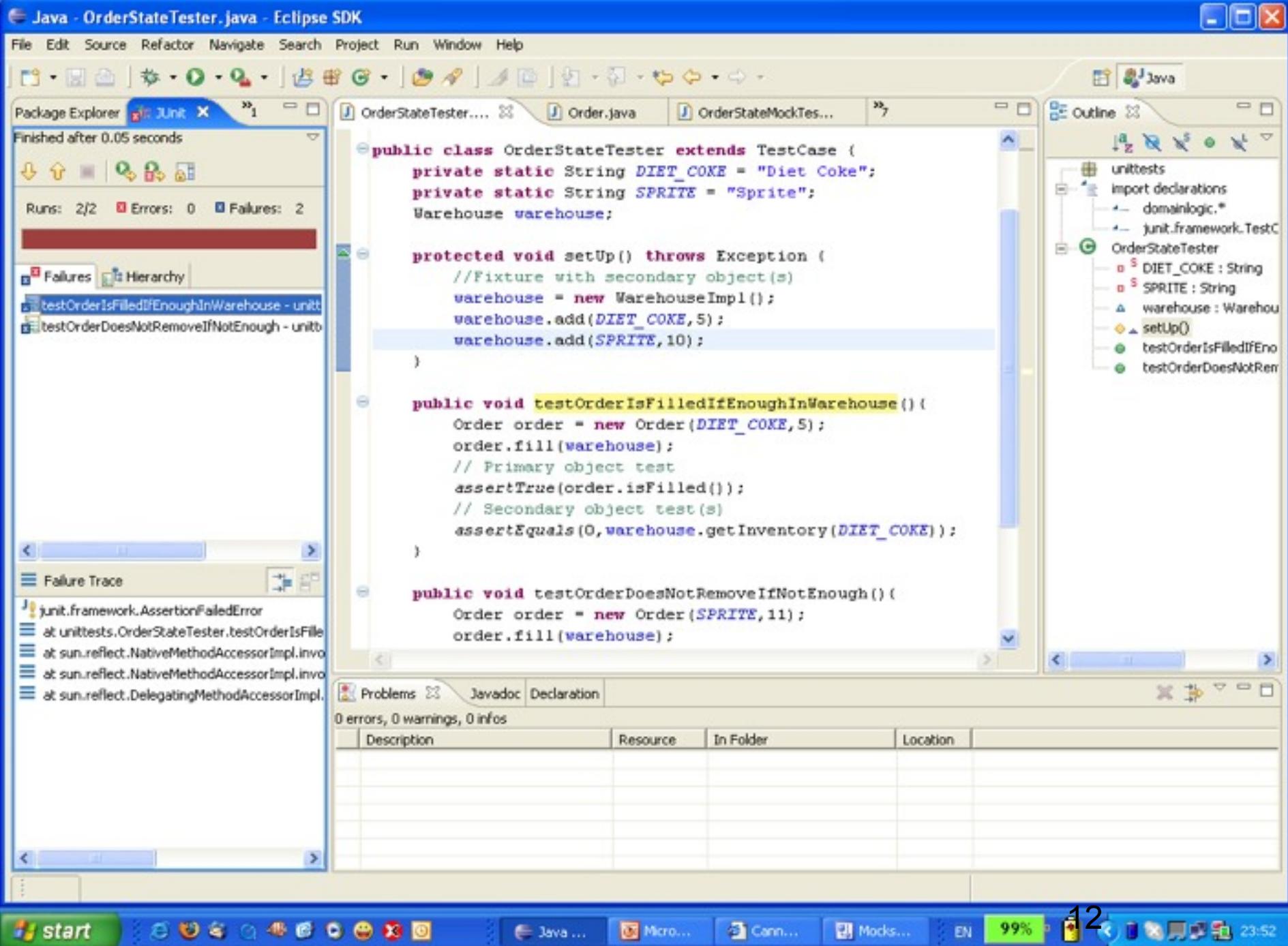


Example – Electronic Store

Stub

- Using a *stub* to run the tests -
 - Stubs return canned data to methods calls:

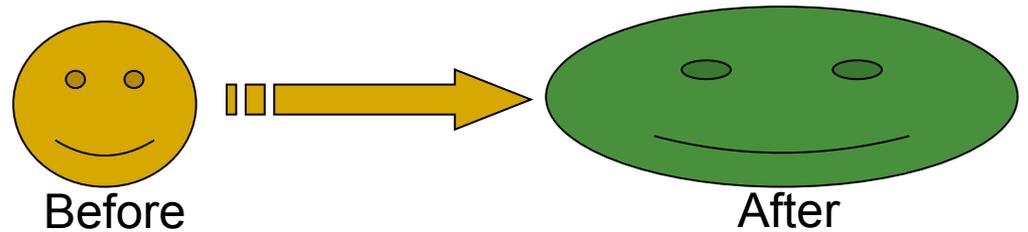
```
public class WarehouseImpl implements Warehouse {  
  
    public void add(String product, int i) {}  
  
    public int getInventory(String product) {  
        return 0;  
    }  
  
    public boolean hasInventory(String product) {  
        return false;  
    }  
  
    public void remove(String product, int i) {}  
}
```



Example – Electronic Store

- The tests fail since the stub object – **warehouse** (secondary) misses the required functionality
- Remember: the intension is to test the behavior of the primary object - **Order**, all other objects are tested in their own corresponding tests.
- The test is only *State-Based*
 - E.g., was the *remove()* method invoked? Other methods of the warehouse object?

Example – Electronic Store



- State Based tests:
 - All objects involved must be created – **complex fixture**
 - After the primary object was “kicked” with the behavior that is being tested, the **result** is evaluated against:
 - The primary object
 - All secondary objects
 - If the test fails, its source might be fuzzy between the primary and the secondary objects
 - No interaction is being tested!
- A possible solution – *Mock* objects

Example – Electronic Store

- Tests basés sur les interactions
 - Les tests doivent vérifier quelles méthodes ont été appelées sur les objets secondaires.
 - Tous les objets secondaires sont remplacés par des «mocks»
 - => spécification des interfaces des objets secondaires
 - Test en Isolation: Les Bugs détectés dans les tests sont uniquement liés aux objets primaires
 - Fortement couplés avec la mise en œuvre => peuvent interférer avec la refactorisation

Using EasyMock

- Define only the interface of the Mock object:

```
public interface Warehouse {  
  
    void add(String product, int i);  
    int getInventory(String product);  
    boolean hasInventory(String product,int amount);  
    void remove(String product, int i);  
  
}
```

Using EasyMock

- Create the Mock object:

```
protected void setUp() throws Exception {  
    //Fixture with secondary object(s)  
    mock = createMock(Warehouse.class);  
}
```

You need to :

- Add the EasyMock jar file (easymock.jar) from this directory to your classpath
- *import static org.easymock.EasyMock.*;*

Using EasyMock

```
public void fill(Warehouse warehouse) {  
    if (warehouse.hasInventory(product,amount)) {  
        warehouse.remove(product,amount)  
        isFilled = true;  
    }  
}
```

■ Running tests with expectations:

```
public void testOrderIsFilledIfEnoughInWarehouse(){
```

```
    //Expectations
```

```
    expect(mock.hasInventory(DIET_COKE,5)).andReturn(true);
```

```
    mock.remove(DIET_COKE,5);
```

```
    replay(mock);
```

```
    Order order = new Order(DIET_COKE,5);
```

```
    order.fill(mock);
```

```
    // Primary object test
```

```
    assertTrue(order.isFilled());
```

```
    // Secondary object test(s)
```

```
    verify(mock);
```

```
}
```

Using EasyMock

- Verifying Behavior
 - If the method is not called on the Mock Object

```
public void testDemo(){
    mock.remove("cola",2);
    replay(mock);

    verify(mock);
}
```

```
java.lang.AssertionError:
Expectation failure on verify:
remove("cola", 2): expected: 1, actual: 0
```

Using EasyMock

■ Verifying Behavior

- If the method is not called on the Mock Object

```
public void testDemo(){
    mock.remove("cola",2);
    replay(mock);
    Order order = new Order(SPRITE,11);
    order.fill(mock);
    verify(mock);
}
```

```
java.lang.AssertionError:
Unexpected method call hasInventory("Sprite", 11):
remove("cola", 2): expected: 1, actual: 0
```